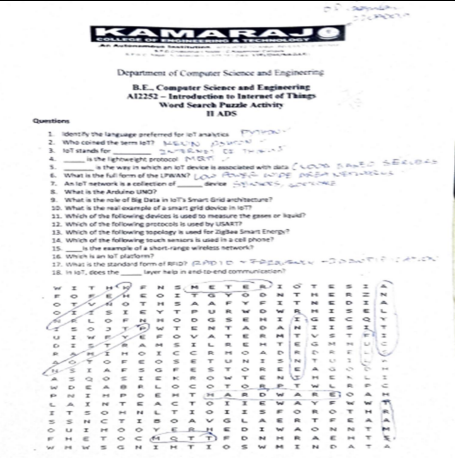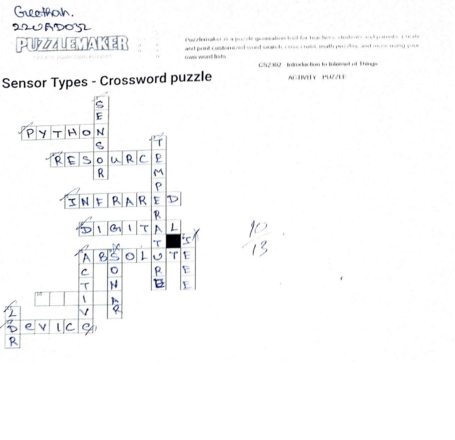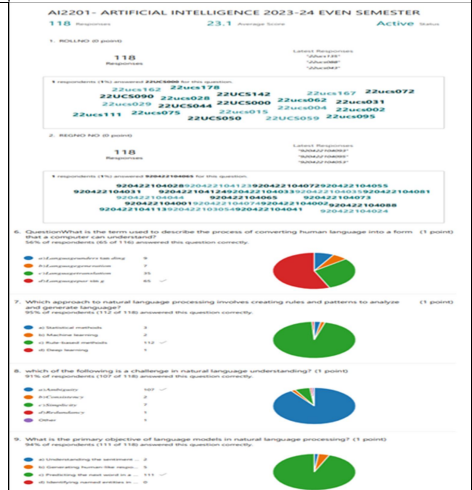# Department of Computer Science and Engineering

Active Learning Methods Followed in Class Room Teaching
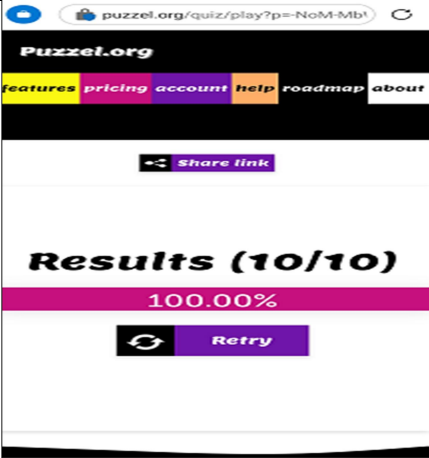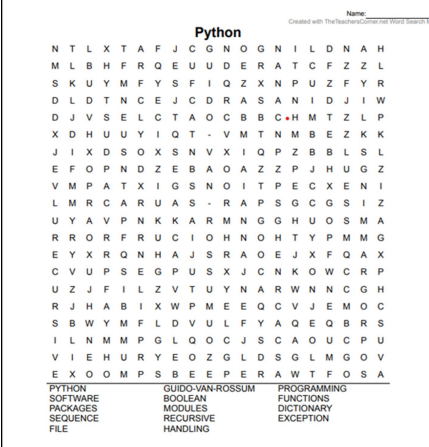
2023– 2024 [EVEN]

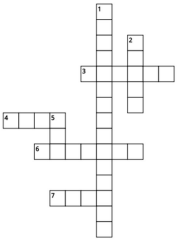| S. No.	Name of the faculty	Subject name withcode	Pedagogical tool used(ICT tool / Other pedagogical tools likeJigsaw, Think-Pair-Share etc)	Number of student participants	Purpose of the tool used	Proof(photos)
1.	Dr.A.Anandh	AI2252 – Introduction to Internet of Things	Kahoot Quiz	IIADS - 59	It enhances a student's learning. Also, it makes it fun and interactive, keeping participants engaged and motivated.	

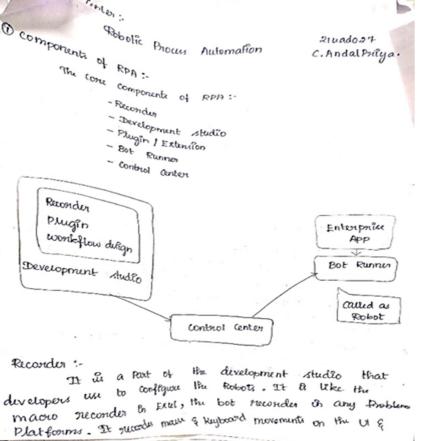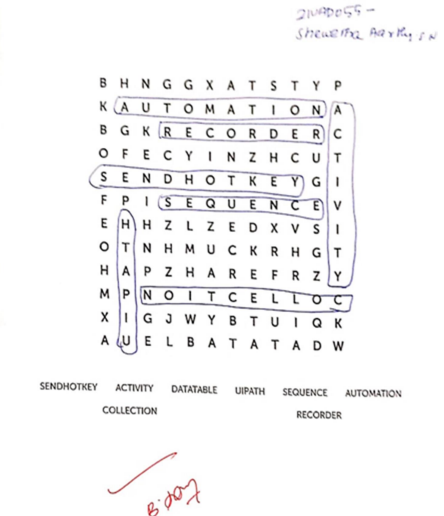|		AI2252 – Introduction to Internet of Things	Word Search	59	To understand the basic definition of the keywords associated with IoT.	
		AI2252 – Introduction to Internet of Things	Cross Word Puzzle	63	To understand the basic information and key concepts about IoT.	

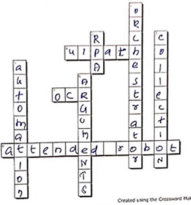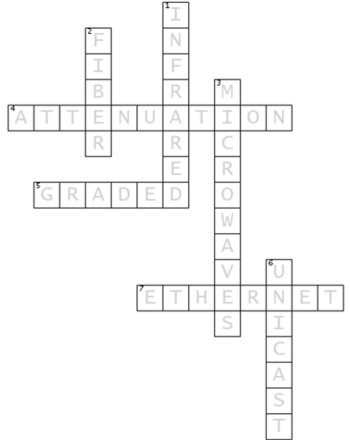| 2. | J.Lavanya | VCS343- Game Design Techniques | Quizizz | 48 | To understand the concepts of 2D & 3D games | |
| 3 | Dr.R.Muthuselvi | AI2201 Artificial Intelligence | Quiz in MS Office Form | 62 | To improve the knowledge gained for the topic Robot Hardware | |

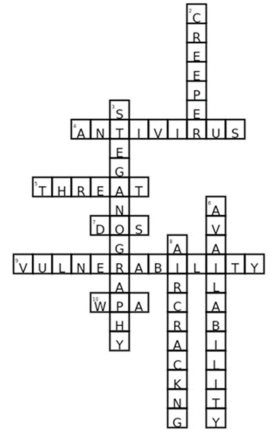|						
	Dr.R.Muthuselvi	AI2201 Artificial Intelligence	Usage of simulator	62	To make the students to understand Min Max algorithm by visualizing the concep	
3.			Card Sorting	62	To improve the brain activity of the students and make them to arrange the cards in order.	
	Mrs.V.Sangeetha	VCS326- UI UX Design (III ADS)	Word Search	62	To improve the brain activity of the students and make them to search the words.	

| | | | Puzzle | 62 | To understand the basic information and key concepts about Figma Design. | |
| Mrs.V.Sangeetha | EM2151- Coding Techniques-II (I CSE B) | | Word Seach | 58 | To improve the brain activity of the student | |

			Quiz	58	To understand the concepts of Python.	
			Chart Preparation	58	To improve the creativity of the student	

| 4. | S. Janani | VCS325 – Application Development using Flutter | Scrambled word on the topic – Flutter Layout | 32 | Can easily keep the key terms in memory | ACTIVITY- LAYOUT IN FLUTTER

1. Which widget allows you to position its child within itself using fractional coordinates in Flutter? **Answer:** Positioned
IDSINOEOTP _____
2. Which widget is used to display an image from the network in Flutter? **Answer:** Image.network
RMITGEENKOWA _____
3. How do you create a grid layout with a fixed number of columns in Flutter? **Answer:** GridView.count
IREGUNCVDIOTW _____
4. Which widget is used to create a button in Flutter? **Answer:** RaisedButton
ISOBANTDTERU _____
5. What property is used to define the dimensions of a widget in Flutter? **Answer:** size
ISZE _____
6. What widget is used to create a text input field in Flutter? **Answer:** TextField
XDFLETTEI _____
7. How do you add elevation to a widget to give it a shadow effect in Flutter? **Answer:** elevation
ATVENIOEL _____
8. What widget is used to arrange its childrens linearly in a vertical direction in Flutter? **Answer:** Column
LOMUNC |
| | | VCS325 – Application Development using Flutter | Crossword Puzzle on the topic – Flutter Architecture | 34 | To understand the basic terms used in the topic with its description | Flutter Architecture

Across
3. The main function in a Flutter app typically calls this method to run the app
4. A package used for managing app state in Flutter
6. Flutter's build tool used for compiling, testing, and packaging apps
7. Widget used for displaying text in a Flutter app

Down
1. A widget used for handling user gestures like tapping or dragging
2. Flutter widget used for displaying images
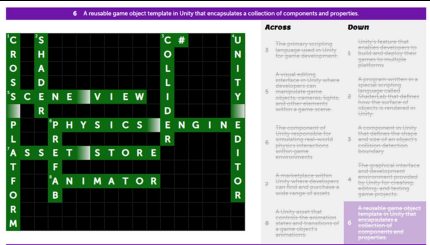5. Language used to describe the layout of UI elements in Flutter |

| 5. | B.Santhi Priya | VCS311 - Robotic Process Automation | One Minute Paper | 45 | To encourage the students to recollect the RPA Methods | |
| | | VCS311 - Robotic Process Automation | Word Search | 45 | To encourage the students to remember the new terminology in RPA | |
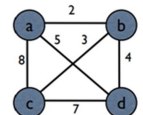
		VCS311 - Robotic Process Automation	Cross Word Puzzle	45	To encourage the students to recollect the RPA concepts	
6.	Dr.G.Uma Maheswari	CS2304 Networking Essentials	Crossword Puzzle making	62	To the terminologies with their definitions	
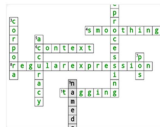
			Abbreviations	62	To get familiar with the technical terms	1. DHCP 2. CSMA/CD 3. CSMA/CA 4. FTP 5. TCP 6. UDP 7. MAC 8. ICMP 9. SMTP 10. PPP 11. HDLC 12. OSI 13. ISO 14. DNS 15. HTTP
		VCS332 Principles of Cyber Security	Crossword Puzzle making	58	To the terminologies with their definitions	
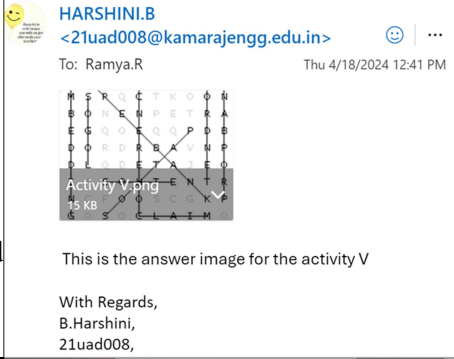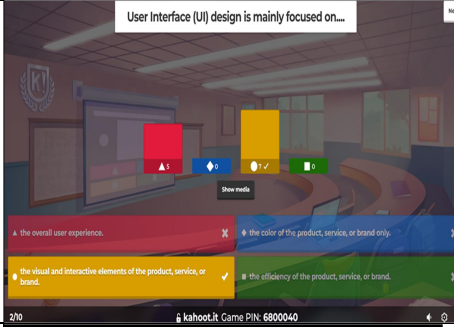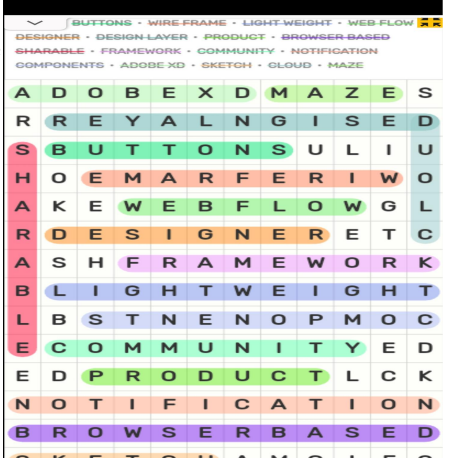
			Jumbled words	58	To get familiar with the technical terms	1 afliewlr 2 yiepontrcn 3 rwalmae 4 nihhisgp 5 ntoebt 6 otwnker 7 wanorraems 8 cttcaareybk 9 antsorccocsel 10 idcyoerptn 11 atasbdae 12 atneotichaitun 13 prgcphartoyy 14 tnirusoin 15 taurivnis 16 deceod 17 takecatrs 18 btadgia 19 xetrehpcit 20 useridsolc
7.	S.NITHYA	EM2151- CODING TECHNIQUES –II (I CSE A)	Crossword Puzzle	59	To improve the brain activity of the student	Python Programming
			Chart Preparation	59	To improve the creativity of the student	
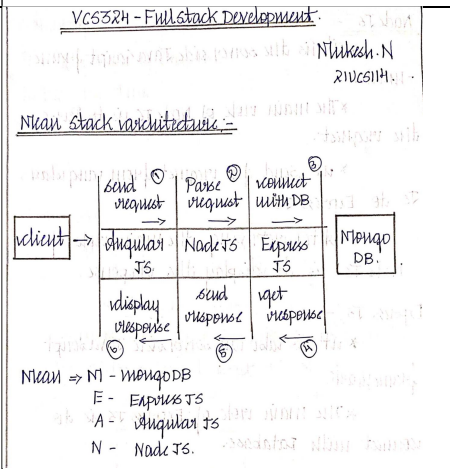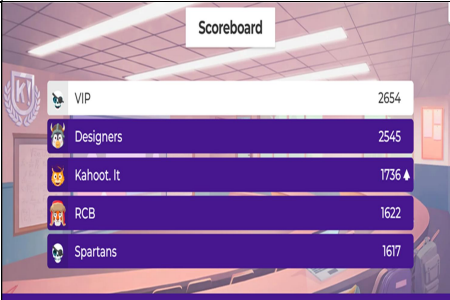
				59		Review: EM2151 - Coding Techniques II - Activity 2 -QUIZ IN LIST & TUPLES
			Quiz		To understand the concepts of Python.	People Questions Respondent 4 VISWANTHKANTHAPANDIYAN.S 05:55 Time to complete 18/20 Points ✓ Correct 2/2 Points 2 / 2 pts Auto-graded 1. Find the output of the program list1 = range(100, 110) print "index of element 105 is : ", list1.index(105) * ○ 4 ○ 3 ◉ 5 ✓ ○ 6
8.		DESIGN AND ANALYSIS OF ALGORITHM	Quiz		To understand the concept of Algorithms	Review: CS2252 - DESIGN AND ANALYSIS OF ALGORITHM - II CSE A People Questions Respondent 4 PRIYANKA.S 06:51 Time to complete 8/10 Points ✓ Correct 1/1 Points 1 / 1 pt Auto-graded 1. What is an algorithm? * ○ A problem ○ A solution to a problem that is not yet implemented ◉ A step-by-step procedure for solving a problem or accomplishing a task ✓ ○ A programming language

| 9. | R.Indhuja | VCS343-GAME DESIGN TECHNIQUES | **ONLINE QUIZ** | 31 | To know what and how much they have understood about a subject | |
| | | VCS343-GAME DESIGN TECH NIQUES | **SCRAMBLED WORDS** | 31 | To enhance the vocabulary and spelling skills by unscrambling letters to form words | |

		VCS343-GAME DESIGN TECHNIQUES	**CROSSWORD PUZZLE**	31	To expand the vocabulary and critical thinking skills while reinforcing learning in various subjects.	
10.	K.Indumathi	CS2252-Design and Analysis of Algorithms	Online Quiz	62	To know the understanding about a algorithm fundamentals	
		CS2252-Design and Analysis of Algorithms	Scrambled words	62	To get familiar with various algorithms	

		CS2252-Design and Analysis of Algorithms	Worksheet	62	To make the students to understand about problems	
11.	R.Ramya	AI2351 Fundamentals of Natural Language Processing	One Minute Paper	62	To understand what was the most important thing, they learnt in class today; and what remains unclear to them	

				Crossword Puzzle	62	To provide students with an opportunity to evaluate their knowledge and require students to pay attention to terminology as they need to spell each word correctly.	
				Bingo	61	To provide students with an opportunity to evaluate their knowledge and require students to pay attention to terminology as they need to spell each word correctly.	
				Find the scrambled words	57	To provide students with an opportunity to evaluate their knowledge and require students to pay attention to terminology as they need to spell each word correctly.	

			Word Puzzle	57	To provide students with an opportunity to evaluate their knowledge and require students to pay attention to terminology as they need to spell each word correctly.	
12.	Mrs.X.Ignatius Selvarani	VCS326 – UI UX Design	Online Quiz	46	To encourage the students to recollect the UI Elements	
			Word Search	46	To provide an opportunity to evaluate their knowledge and improve the key terminologies	

13.	Mrs.X.Ignatius Selvarani	VCS324-Full Stack Development	Seminar	48	To explore and share the Knowledge acquired on specific topic	
			One minute paper	48	To recall the architecture of MEAN Stack	
			Quiz	48	To understand the components of Bootstrap	

14.	Dr.G.Mahalakshmi	CS2253- Software Engineering with UML design	Crossword Puzzle	62	To encourage the students to remember the keywords in software testing techniques	
		VCS-341 Multimedia System	One minute paper	63	To encourage the students to recollect the Multimedia Transmisson protocols	
15.	S.Athilakshmi	CS2202-Design and Analysis of Algorithms	Quiz	61	To give the depth knowledge on introduction to design and analysis of algorithms	

			Worksheet	61	To give more practice on Algorithm Approaches	
			Seminar	61	To explore and share the knowledge acquired	
16	V.Rajesh Kannan	CS2201 Data Base Management Systems	Roll Play	55	To Demonstrate Transaction process in DBMS	